

### WHO WE ARE

We are the network for placemaking in Europe, connecting practitioners, academics, community leaders, market actors and policy makers throughout Europe in the field of placemaking, public space, social life, human scale and the city at eye level.



#### WHAT WE DO

We develop and share knowledge; develop, test and use tools; exchange ideas; and actively shape projects together. We support and collaborate with organisations who want to work on placemaking, social life, human scale, and a better eye level experience.

### **OUR MISSION**

To make the spaces we live into places we love. Create a thriving, equitable, and sustainable world by joining values, passion, and action around our public spaces.

### **HOW IT STARTED**



### placemaking week europe Strasbourg

placemaking

europe

Strasbourg.eu



Creating better cities together

26th - 29th September 2023



### The toolbox

The Placemaking Europe Toolbox is a collection of curated placemaking resources for all to access, learn from, and practice.

Filter projects



All Create better places Engage your community Make placemaking long lasting



Park[ing] Day for Fitness Learn more →



Wishfinding Learn more →



Valuing the community as an expert in the built environment revitalisation process

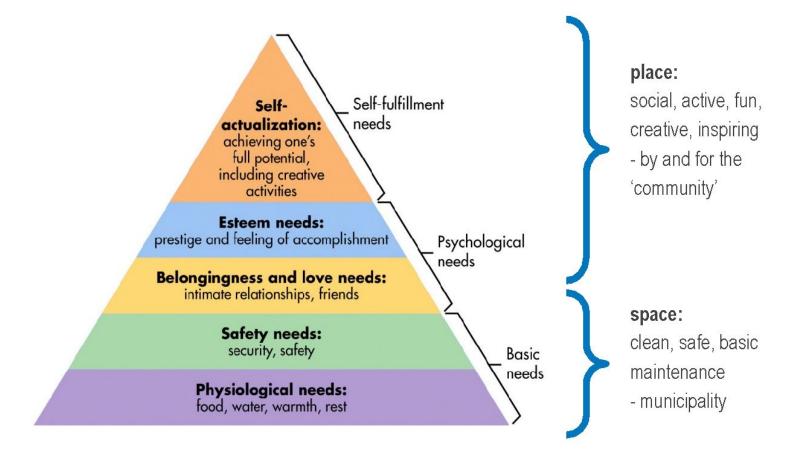
Learn more →

### What is placemaking?

**Space** is an open and objective area, whereas a **place** is a part of space and gains identity and value through its components. Place is associated with the presence of memories (events), whereas **space** is the emptiness that exists in every place and is not a state associated with events or memories.







When do people find a public space pleasant place to stay in, and interact with other people?



informal

bring the 'living room' feeling outside



innovative

social and economic innovation



incomplete

so the users can co-create



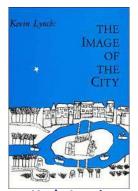
intimate

smaller places, no large place that you drown in



inclusive

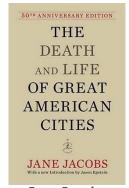
Variation of user groups, not one group dominates



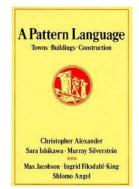
Kevin Lynch
The Image
of the City
1960



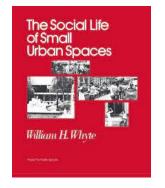
Gordon Cullen
The Concise
Townscape
1961, 1971



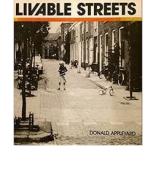
Jane Jacobs
Death and Life of
Great American Cities
1961



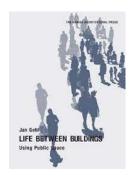
**Christopher Alexander**A Pattern Language **1977** 



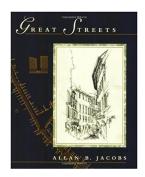
William H. Whyte
The Social Life
of Small Urban
Spaces
1980



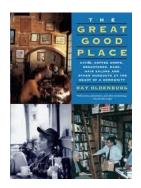
Donald Appleyard Livable Streets 1981



Jan Gehl Life Between Buildings 1987



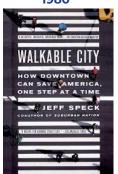
Allan B. Jacobs Great Streets Boulevards Book 1995, 2003



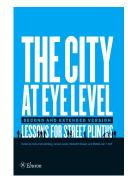
Ray Oldenburg
The Great
Good Place
1989



Dan Burden and others Model Design Manual for Living Streets 2011



**Jeff Speck**Walkable City
Walkable City Rules
2012

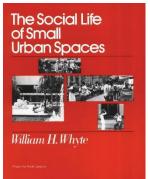


Glaser, van 't Hoff, Karssenberg & Laven The City at Eye Level 2017

William H. (Holly) Whyte

The Social Life of Small Urban Spaces (1980)

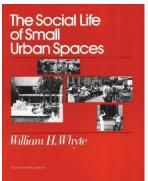




## Public spaces are built of a set of basics:

- Food
- Places to Sit
- Places to Watch People
- Water
- Sun / Shade
- Programming
- Sense of Scale
- Triangulation (multiple things to do)











How does
Placemaking differ
from «conventional»
planning and
development?

# 1. Integrate and activate the local community

(software)

**Build a strong social network** 



Allow the community to co-create



# 2. Think of the City at Eye Level

(Hardware)

# Learn from psychological research public space? city at eye level private private





3. Design
Processes
Differently

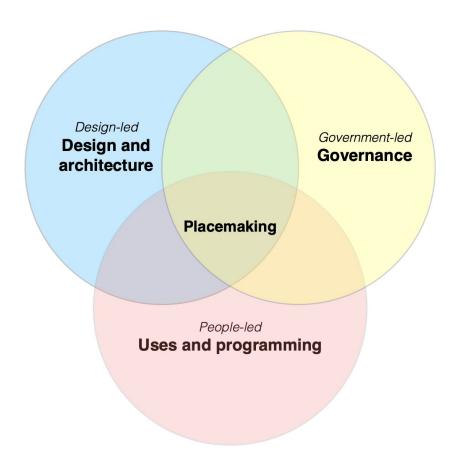
(Orgware)

### Make use of fast prototyping



Think of long-term "Orgware"





### Rotterdam



What Makes a Great Place?



SOCIETY FOR **URBAN HEALTH** 

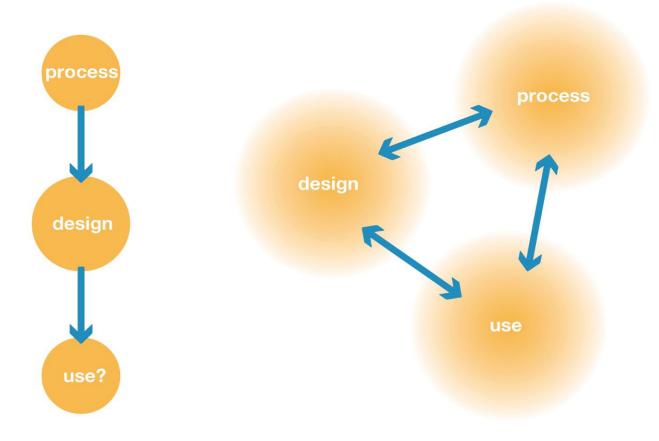
### Right to the city

- + Experimental urbanism
- + Urban strategy/co-design

= Placemaking

### TRADITIONAL PLANNING

### PLACEMAKING PLANNING



### **THANK YOU!**

### **Marta Popiolek**

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